A Fear Of Heights, And Other Things Download Utorrent

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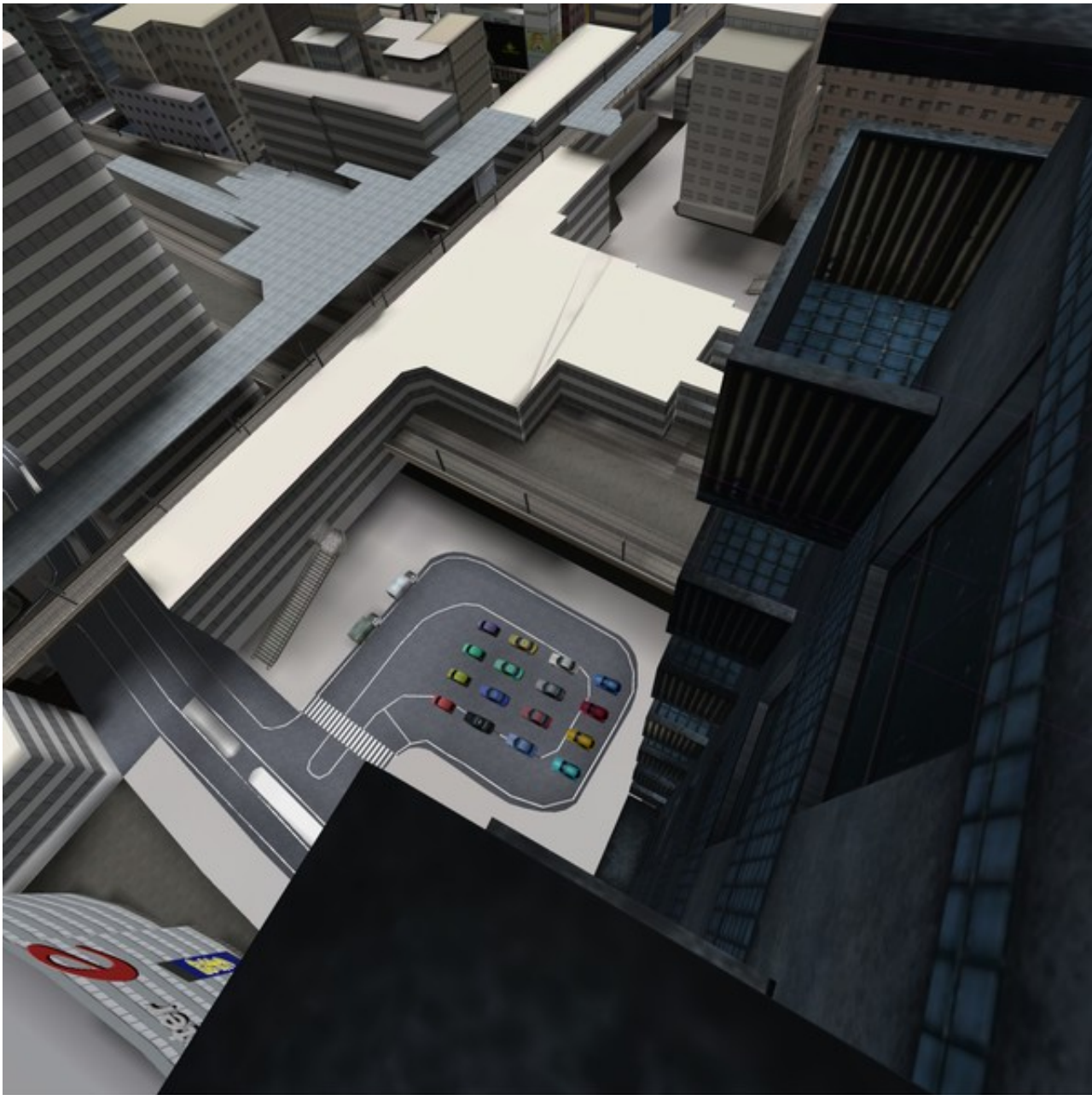
About This Game

This is a VR experience which shows how virtual reality can invoke an involuntary response. I created the first scene - the canyon - as I wanted to demonstrate the effect to friends without having to guide them through a game to a suitable point. It was so effective I wanted to expand on it. This is very much aimed at being an experience you can keep in your library and bring out to show new users - it isn't a game so there aren't any challenges in it, and will have less effect on veteran VR users.

The current stationary scenes are:

- A wooden bridge over a canyon

- A narrow ledge on a cliff

- The top of a building in a city

- Being in a dark passageway with only a flip lighter

- Being trapped underground with the walls closing in

- In the ocean surrounded by sharks

- On a window cleaning gondola on the side of a skyscraper

There are also scenes which include player movement:

- Performing a base jump

- Swinging round a city with grappling hooks

Title: A Fear Of Heights, And Other Things
Genre: Casual, Indie, Simulation
Developer:
Fulby Technologies
Publisher:
Fulby Technologies
Release Date: 17 Oct, 2016

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Minimum:

Requires a 64-bit processor and operating system

OS: Windows 7 SP1

Processor: Intel Core i5 4590 or AMD FX 8350
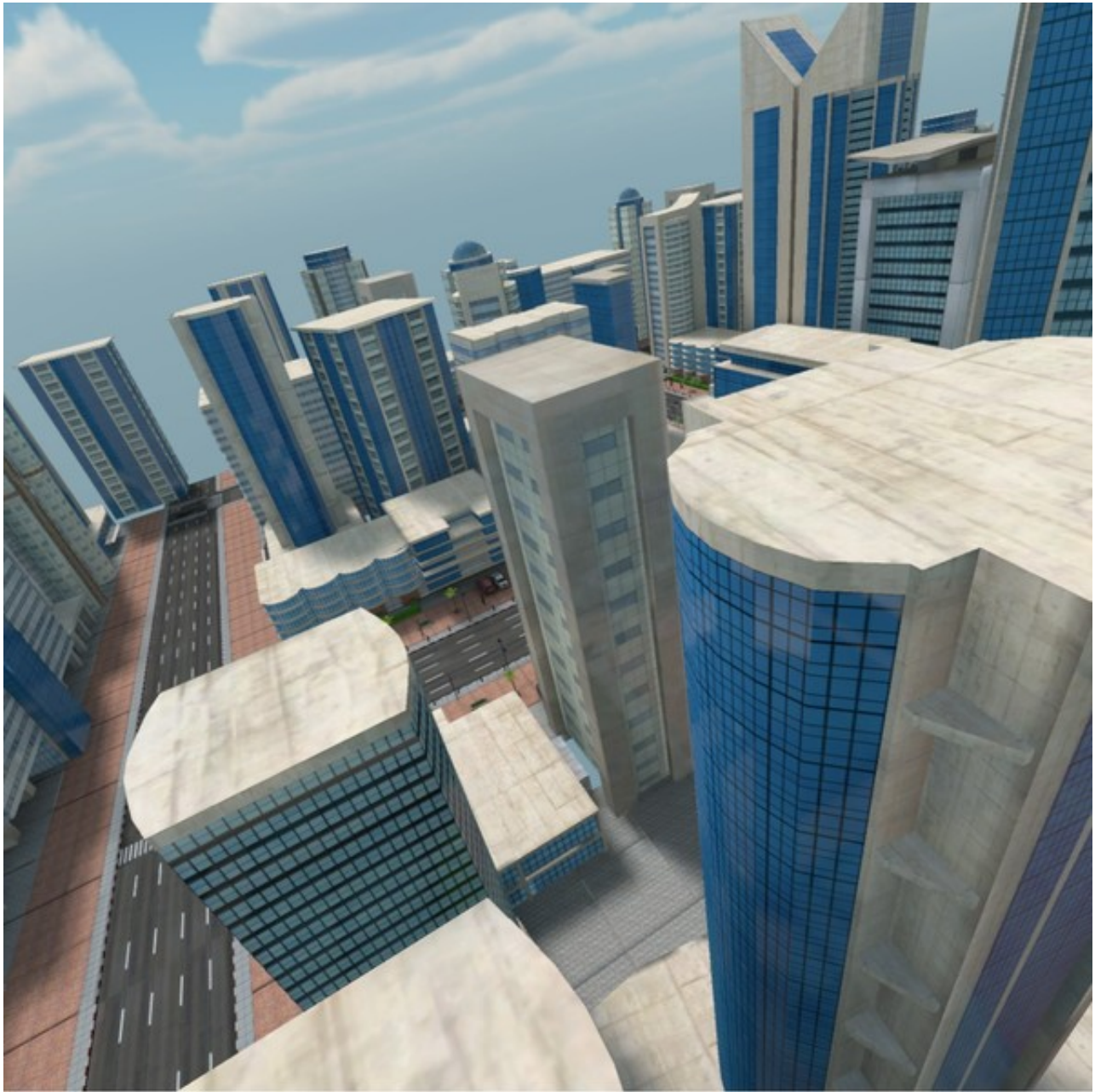
Memory: 4 GB RAM

Graphics: GeForce GTX 970 or AMD Radeon R9 290

Storage: 900 MB available space

English

For this price it's a cool game

i can see a well polished version beeing a big success

keep up the good work !. For the very little price you can't go wrong. If I was the developer I would consider expanding and improving the concept, for example, considerably improve the graphics of the city, improve some of the experiences, offer more experiences, and then charge more. If Richie's Plank can charge \u00a36 all day long you could improve yours and charge more - I think people enjoy experiences and you're on to something by offering a program that offers multiple experiences. As it is, it's well worth the asking price.. I highly recommend with *one serious caveat*.

The base-jumping experience gives you no warning before very fast, no acceleration movement hits. For me, this was deeply nauseating. Took about 2 hours for the blech in my stomach to wear off after that.

This coming from someone that has had no problems with artificial locomotion in the past (except for rotating in a swivel chair while running away from things in Dreadhalls on the GearVR, to put it in perspective).
. Really good game for the price. The ropeswing was amazing. This invoked a crazy fear of falling for me. LOVED IT!

Decent, if dated, VR tech demo. Good for introducing people to VR and it does seem to do what it says, ie. Demonstrating that even basic VR is capable of eliciting people's fears.

The base jump sequence tends to freak people out but the best part of this is the Spider-Man webslinging.

Not much "game" there so worth waiting for a sale.. This is a decent VR tech demo to show off different environments and their effects in VR. It's pretty good for introducing people to VR because its surprisingly effective (especially the rope swinging scene).

The game is split up into several scenes which include you standing on a narrow cliff, in the ocean with sharks circling around you and performing a base jump.

Well worth it for the price and good for showing VR to the whole family.. This is exactly what it says, a collection of the sort of scenes that you might want to demo in VR to new users. Graphics are good and vary from photorealistic (cliff) to the kind of Richie's Plank effect when you're standing over the city.
   The cliff ledge in this is as effective as the tower scene in Oculus Dreamdeck with birds flying above and the wind blowing. I'd pay $1 for that alone but there's a bunch of quite polished scenes in this that are perfect for VR demos.
   I can think of a couple of scenarios i'd like to see added but for the price and the convenience of being able to demo multiple scenes from the same program this is great value.
. Short review - It's $1, and it should be in your VR list, so just buy it.

Longer review.

I grabbed this and had a quick flick through yesterday, I wasn't expecting much obviously, it's $1 , and I was right, there isn't a whole lot, you go to a few static scenes and look around, however, these scenes are great, I love the way the Dev just loads you right on the edge of the cliff, it's like "You're going to look over a cliff" and then it loads and you're like "Whoa! I didn't realise you meant right on the edge of the cliff!" , the Window Gondola was a great experience, although as a "VR Vet" so to speak it had little effect, as someone else said , the city is very Richies Plank style, I would also suggest the gondola raise higher, but fun none the less. The closing walls scene was an Indiana Jones moment, except no escape, and then of course what everyone talks about, the Spiderman-esq swinging through the city like a pro.... did I say pro? I meant swinging through the city smacking into buildings because I suck at Spiderman.
Overall this is a great little tech demo, you can't go wrong for $1 and is a great intro for VR virgins.
This should be in everyones VR list, well done Dev, simplicity is genius.
Would love to see this heavily expanded on and re-released.. With low expectations I was highly impressed. Mini games are fun and landscapes are decent quality. For that price one of my best purchases.. This has become one of my primary go to experiences for introducing people to VR. These are great and everyone agrees that the Basejump, the 2nd time, is the best. (I've had a few people end up on the floor the first time through so now we are in a position to catch them the first time we put them through it :-)).. Some experiences are good, like standing on the cliff, or going up a lift. The dark experience is spooky. Overall,good for a quick all round multifaceted VR experience.. My wife absolutely screamed at the base jump one and my daughter loved the rope swing mode.

Nice showcase for some perspective based VR!

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